

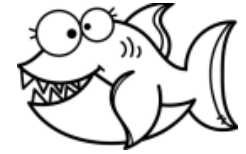
READING CHOICE BOARD



Color a box each time you complete a task.

Get outside! Grab a book and find a comfy spot to read outside.	Lights Out! Grab a flashlight and read in the dark.	Read a book in a silly voice.	Hide and Read! Build a pillow fort and read in it.	Virtual Read Aloud! Read to a family member or friend over video chat.	Read a book about animals.
Draw It Out! Read a book and then draw a picture of the story.	Pajama Day! Put on your favorite pair of PJ's and read.	Read a book you "think" is too hard.	Read your favorite book.	Family Reading Night! Have everyone in your family choose a book to read.	Read a non-fiction book.
Read a book about friends.	Read a fantasy or fairy tale book.	Silly Socks Day! Put on a pair of silly socks and read a funny book.	Read to Someone! Find a pet or plant to read to.	Read Every Day!	
Animal Day! Read to your favorite animal (real or stuffed).	Read your parent's favorite childhood book.	Read to a grandparent.	Exercise Day! Every time you read a page, do 10 jumping jacks, squats, sit ups, or toe touches.		

MATH CHOICE BOARD



Color a box each time you complete a task.

<p>Draw a picture using 2 circles, 3 triangles, and 1 rectangle. Count the # of sides and corners.</p>	<p>Play Turn over 10 (or 6). Write down all the possible combinations that equal 10 (or 6).</p>	<p>Make a chart of the weather this week. How many sunny days? Rainy days? Cloudy days? Which had the most?</p>	<p>Count and Compare! Count the cans and boxes in your cupboard. Which category has more?</p>	<p>Roll 2 dice. Add the 2 numbers together and write a number sentence. Play this 10 times.</p>	<p>Look in your kitchen. Find 5 boxes of different sizes. Line them up from tallest to shortest and from thickest to thinnest.</p>
<p>Count 100 objects (ex. Cheerios, pasta, etc). How many ways can you group your objects? By 2s, 5s, 10s...)</p>	<p>Play Compare.</p>	<p>Subtracting Snacks. Grab a handful of a snack and count how many you have. Eat some. How many are left?</p>	<p>Take 5 coins. What is the total value of the coins you have? Do this 5 times.</p>	<p>Write It Out! Use chalk to write your numbers as high as you can go.</p>	<p>Practice your math facts.</p>
<p>Write your last name. If A=1, B=2, C=3, etc. What is your last name worth?</p>	<p>Practice counting on from numbers other than one. Start at 4, start at 17 or start at 32. Now try counting backwards.</p>	<p>Count how many steps it takes you to get from your room to the kitchen. Try giant steps. How many more regular steps did it take?</p>	<p>Read a Math Book.</p>	<h2 style="text-align: center;">Let's Learn!</h2>	
<p>With chalk, make a repeating pattern on a sidewalk or driveway. Can you label your pattern? (ABAB, AA,B,AA,B)</p>	<p>Walk and Count! Go for a walk and count how many animals you see.</p>	<p>Try a game like bowling, basketball, or mini golf. Help keep score. Who had the most points? Is that person the winner?</p>	<p>Practice your math facts.</p>		

Summer Math Calendar Entering First Grade

Get ready to discover math all around you this summer! The activities on this calendar reflect a range of difficulty with the intent that your child can choose activities that are at a "just right" level. While working on these activities, ask your child how he or she found a solution or why he or she chose a particular strategy.

Ways to Practice Math Facts:

- Addition and Subtraction Flash Cards
- Roll 2 dice and add or subtract
- Flip 2 cards and add or subtract

Math Books:

Ten Black Dots (Donald Crews)

The Greedy Triangle (Marilyn Burns)

Inch by Inch (Leo Lionni)

Two Ways to Count to Ten (Ruby Dee)

Betcha (Stuart Murphy)

Directions for Math Games

Compare:

Materials: Deck of Cards 0-10 (or playing with face cards removed)

Object: Decide which number is the largest.

How to Play: Divide all the cards evenly among the players. Each player puts out one card. The player with the largest number takes all the cards.

Variations:

- The player with the smallest number gets all the cards
- Add wild cards to the deck. The player putting out a wild card can make it any digit (0-9)

Turn Over 10:

(This game is a variation of Memory or Concentration)

Materials: Deck of Cards 0-10 or playing cards with face cards removed

Object: Find as many combinations of two cards that equal 10.

How to Play: Place all cards face down on a table in a rectangular arrangement.

Players take turns turning over two cards. If the two cards add together to make 10, the player keeps the cards. If the cards do not make 10, the player turns them back over. The game ends when all the possible combinations have been taken.

Variations:

- Turn over 6 - Use only 0-6 cards and turn over pairs that total 6.